Potion Effect Format

BattleArena has an potion effect format that is used for in both creating items and applying effects to players.

Effect Options

Name	Description	Type
duration	The amount of time (in ticks) to apply the effect for.	<number>
amplifier	How strong the effect is.	<number>
ambient	Whether the effect is ambient (less intrusive)	[true|false] (default: false)
particles	Whether the effect should show particles or not.	[true|false] (default: true)

Examples

```
events:
  on-start:
    - give-
effects{effects=[speed{duration=300;amplifier=1},jump_boost{duration=300;amplifier=2}]}

...

events:
  on-respawn:
    - give-item{item=splash_potion{effects=[speed{duration=300;amplifier=1}]}}
```

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