

Team Heads

BattleArena comes pre-installed with a team heads module which lets you add the team item configured in **teams.yml** to the player's head.

Configuring the Module

This module can be enabled by adding **team-heads** to the **modules** section of your [Arena Configuration](#). You can then use the **team-heads** action in any event to equip the team item onto the player's head. This option is used by default in [ArenaPaintball](#).

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