One in the Chamber

BattleArena comes pre-installed with a one in the chamber module which adds an ability for players to one-shot others when a bow is used. Additionally, any time a player scores a kill on another player, they are granted an arrow.

An example arena can be found here.

Configuring the Module

This module can be enabled by adding **one-in-the-chamber** to the **modules** section of your Arena Configuration. No other configuration is required from this point, and once BattleArena has been reloaded with **/battlearena reload**, the arena this module is configured on will support one in the chamber.

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