Creating an Arena

Map Creation

Map creation follows the same steps as outlined in the BattleArena Map Creation documentation. For ArenaPaintball, you will use the **/paintball** command to initiate the map creation. No additional steps are needed from this point forward.

Configuration

The default configuration for Paintball can be found in **plugins/ArenaPaintball/arenas/paintball.yml**. This can be modified in any way. See the **Arena Configuration** page for more details.

Additionally, configs for other paintball modes can be found here.

Actions

- **give-paintball:** Gives the player a paintball which is configured in the ArenaPaintball config.yml.
  - Syntax: give-paintball{paintball=<paintball>;amount=[amount]}

Revision #1
Created 2024-07-21 01:45:24 UTC by Redned
Updated 2024-12-27 18:04:58 UTC by Redned