Paintball

The main documentation page for the ArenaPaintball plugin.

- Installation
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Installation

Requirements

- A Paper server (or other derivative) running 1.19.4 or above
- BattleArena 4.0.0 or higher

Downloading

1. Download the ArenaPaintball plugin
2. Stop your server and place the plugins in your plugins folder
3. Start the server and ArenaPaintball will load

Creating an Arena

Map Creation

Map creation follows the same steps as outlined in the BattleArena Map Creation documentation. For ArenaPaintball, you will use the **/paintball** command to initiate the map creation. No additional steps are needed from this point forward.

Configuration

The default configuration for Paintball can be found in **plugins/ArenaPaintball/arenas/paintball.yml**. This can be modified in any way. See the **Arena Configuration** page for more details.

Additionally, configs for other paintball modes can be found here.

Actions

- **give-paintball:** Gives the player a paintball which is configured in the ArenaPaintball config.yml.
  - Syntax: give-paintball{paintball=<paintball>;amount=[amount]}